



INDEX

- ❖ **FOREWORD**
- ❖ **ROMANCES:**
 - **AJANTIS**
 - ❖ General
 - ❖ Romance Requirements
 - ❖ Conflicts with Other NPCs
 - ❖ List of Conditions for Each Talk
 - ❖ First Lines of All Talks
 - **BRANWEN**
 - ❖ General
 - ❖ Romance Requirements
 - ❖ Conflicts with Other NPCs
 - ❖ List of Conditions for Each Talk
 - ❖ First Lines of All Talks
 - **CORAN**
 - ❖ General
 - ❖ Romance Requirements
 - ❖ Conflicts with Other NPCs
 - ❖ List of Conditions for Each Talk
 - ❖ First Lines of All Talks
 - **DYNAHEIR**
 - ❖ General
 - ❖ Romance Requirements
 - ❖ Conflicts with Other NPCs
 - ❖ List of Conditions for Each Talk
 - ❖ First Lines of All Talks
 - **SHAR-TEEL**
 - ❖ General
 - ❖ Romance Requirements
 - ❖ Conflicts with Other NPCs
 - ❖ List of Conditions for Each Talk
 - ❖ First Lines of All Talks
 - **XAN**
 - ❖ General
 - ❖ Romance Requirements
 - ❖ Conflicts with Other NPCs
 - ❖ List of Conditions for Each Talk
 - ❖ First Lines of All Talks

BGINPC ROMANCE GUIDE



FOREWORD

The BG1NPC project includes six very different romances. The idea is to try to allow both male and a female PC to find the romance which will suit the character's attitude and allows to role-play different kinds of relationships.

This guide is intended to help you to both give you a sneak peek at your choices, and to help you deal with any problems that you may be having while running the romances. Here, you can find the information about the members of BG1NPC team who did principal writing and coding for the romances. General information section will describe the mood of each romance, what type of PC the author had in mind when writing the romance, and name the musical theme for each romance. Next, the guide presents the conditions that your PC has to meet in order for the specific NPC to fall in love with him or her. Finally, the guide lists conflicts with other NPCs, the conditions under which each talk occurs, and the first lines of the lovetalks with the talk's number. Please use the talk numbers to report any and all bugs, or to look up the conditions after each of the talks occurred. The Guide does not include the list of flirts, PC or NPC initiated and romantic interludes, leaving it up to you to discover them.

And, finally – thank you for trying out BG1NPC and have a great time romancing and adventuring!

BG1NPC ROMANCE GUIDE



AJANTIS' ROMANCE

❖ Author of the Texts

Jastey

❖ Coder:

Jastey

❖ General Notes:

Ajantis did not start his travels along the Sword Coast expecting to find the woman after his heart. For the right Player1 the romance will just happen, and Ajantis himself will be overwhelmed by the feelings he experiences. But as much as Ajantis is fascinated by Player1 that either shares his views or politely rejects them, he will stop romancing or even attack if evil actions are taken or Player1 insults his beliefs or his family. There are many different options in Ajantis' talks, and Player1 does not always have to agree with Ajantis to continue to be his romantic interest. However, insulting his beliefs or family will end the romance. It is very important for Ajantis to see Player1 on the path of good and righteousness, so high reputation is a must for romancing this paladin; also if Player1 pursues the evil course of actions too often (even if the evil deed did not result in reputation loss) it will break the romance. Ajantis will have an inner conflict when the truth about the Player1's Bhaal-heritage comes out. Only if this revelation comes after he already confessed his love, the bond between Player1 and him is strong enough for the romance to continue. This romance includes core love-talks, both sequential and reactive to events in the game, PC-initiated flirt-packs, and some NPC-initiated flirts.

Ajantis' Romance uses the Howard Shore's "Minas Tirith" theme as the romance musical theme.

❖ Romance Requirements:

Alignments: All Good alignments

Races: Humans, Elves, Half-Elves and Halflings

Reputation: Has to be 11 or above for romance to initiate; requires the reputation to be above 15 to progress after LT14

Special: Will break up the romance early if Player1 is a pure-class thief. The romance will be interrupted if Bhaal's heritage is revealed too early in the relationship. One of the

BGINPC ROMANCE GUIDE



romantic challenges contains graphic effects that will not appear if you turned down the spell effects settings.

❖ **Conflicts with Other NPCs:**

With Coran and Xan.

❖ **List of Conditions for Each Talk:**

No Conditions, sequential: LT1,LT2, LT3, LT4, LT6, LT8, LT9, LT10, LT13, LT14, LT16, LT18, LT21,LT22

At Rest: LT17, LT20, LT23

After Rest: LT12

At NIGHT and OUTDOOR: LT11, LT19

During DAYTIME and OUTDOOR: LT15

In CITY areas: LT17a

After Rest, if PC and Ajantis were intimate in LT20: LT20b, LT23b

At Rest, if PC and Ajantis were intimate in LT20: LT23

If "Save me from a dragon" Challenge was chosen in the romantic conflict: LT24

At the entrance to the Undercity: LT25

After Player1's Bhaal heritage is revealed: LT26 through LT29

❖ **First Lines and Talk Numbering Scheme:**

LT 1: My lady, we formed our alliance to fight the bandits threatening travelers in this area...

LT1a (if Gorion was not mentioned in LT1): My lady, I... overheard that you were raised by Gorion...

LT2: My lady, I told you I am a squire paladin of the Most Holy Order of the Radiant Heart...

LT3: Look at all the occurrences around us, my lady. People are nervous and feel insecure...

LT4: My lady, we have combined our forces to bring criminals to justice...

LT5: I would give my life if I could stop all evil around us with only one strike of my sword...

LT6: My lady, I have already told you I am from Waterdeep...

LT7: We talked about Waterdeep, and you know that my family lives there...

LT8: My lady, we have talked much of me and my family since we have met...

LT9: As I have already told you I am trying to gain enough glory and honor to get knighted by the Order of the Most Radiant Heart...

BGINPC ROMANCE GUIDE



LT10: My lady, may I share my thoughts with you for a moment?...

LT11: It is dark night already, and the stars are shining brightly...

LT12 : Good morning, my lady. I see you are already awake.

LT13: My lady, after our conversations about our families I was wondering what type of life you would have preferred...

LT14: My lady, during our last fight I was once again fortunate enough to be able to admire your style of fighting.

LT15: Do you see the flowers that are spreading their blossoms along the path?

LT16: My lady, might I pose a private question?

LT17: My lady, now that everyone is preparing for rest, could I speak to you about an important matter?

LT18: My love, I enjoyed adorning you with a flower once...

LT19: It is night again...

LT20: This is where we are going to rest?

LT20b: *smiles* Good morning, my love.

LT21: My love, we did not talk of this further yet...

LT22: My eyes are on you very often, my love.

LT23: This is where we will rest for today?

LT23b: Are you awake, my love?

LT24: My love... You asked me how I would save you from a dragon once.

LT25: What an evil place, full of the restless dead...

LT26: <CHARNAME>, You... You are an offspring of *Bhaal*, God of Murder?!

LT27: You know Alaundo's prophecies.

LT28: <CHARNAME>, I seek your forgiveness for the... interrogating questions I posed to you...

LT29: I... did not talk to you about this earlier, my love, but I want you to know...

BGINPC ROMANCE GUIDE



BRANWEN'S ROMANCE

❖ **Author of the Texts**

Kulyok

❖ **Coder:**

Domi, Kulyok

❖ **General Notes:**

Branwen's Romance is, perhaps, what you would have expected it to be. A warrior priestess, strong and outspoken, craving physical love rather than romantic one, valuing strength, courage and honor in battle above all else. Do not doubt that Branwen is capable to battle and conquer her worries, and indeed pretty much anything, on her own. Yet, in her direct way, she'd share her thoughts with a comrade who'd earned her trust, awarding him the glimpses into her inner world, as well as her passion. Your character may be a light-hearted tease, a weatherworn warrior of a few words, or a wide-eyed boy – it is possible to complete the romance in all cases. But Tempus demands a lot from his followers, and Branwen is no exception... This romance includes core love-talks, both sequential and reactive to events in the game and flirt-packs, both PC and NPC-initiated.

Branwen's Romance uses the Hilary Rushmer's recording of the 'New Day A-Dawning' as the romance musical theme.

❖ **Romance Requirements:**

Constitution: 11 or above

Strength: 11 or above

Alignments: All non-Evil Alignments

Races: Humans, Elves, Half-Elves and Half-Orcs

Reputation: Has to be 10 or above for romance to initiate and continue

❖ **Conflicts with Other NPCs:**

With Dynaheir.

❖ **List of Conditions for Each Talk:**

BGINPC ROMANCE GUIDE



No Conditions, sequential: LT1 through LT6, inclusive; LT10 through LT12, inclusive; LT14, LT15, LT17, LT19 and LT20

At Rest: LT7, LT9, LT13, LT16, LT18

At Waking: LT14

PC wounded (lost at least 5% hitpoints): LT8

In Candlekeep: LT21

The Party Was Poisoned: LT22

Player1 had discovered his heritage: LT23

At the entrance to the Undercity: LT24

❖ First Lines and Talk Numbering Scheme:

LT1: Your skills are well honed, <CHARNAME>, and your technique is impressive.

LT2: I must admit, I feel more at ease with you, now that I sated my curiosity about your younger years.

LT3: You pursue your enemies with ardor, but I wish that the zeal you display in battle was matched by equal daring of your soul and spirit.

LT4: I confess, I almost feel at home in your war party.

LT5: I was in the wrong when I recounted to you tales and yarns of Norheim with the flair of a cat in heat, or a love-struck youngling.

LT6: I must admit, <CHARNAME>, I have come to like you, as a companion.

LT7: I heard you moaning in your sleep another night.

LT8: Ah! You got wounded again in the last battle!

LT9: <CHARNAME>, sit with me for a moment.

LT10: 'Twas Tempus' hand that brought us together.

LT11: *Branwen stands still for a moment, facing the wind, her blonde locks flying wild around her face. Then she smiles and turns to you.*

LT12: <CHARNAME>, stop eating me with your eyes!

LT13: 'Tis a pleasing thing to get some rest after glorious battles in Tempus' name.

LT14: The elflings are known to say "By the sea and stars!"

LT15: Do you see this weapon, <CHARNAME>?

LT16: The skies here are different from those over Norheims.

LT17: This clumsy butchery we're practicing is disgusting!

LT18: *reads to you from an old tome* "And His Grace the King came then upon Sir Knight and the Queen.

LT19: 'Twill not pass.

LT20: <CHARNAME>, I have come to a decision, and 'tis important that you listen to me.

BGINPC ROMANCE GUIDE



LT21: The air here!

LT22: By Tempus, I'll not let this despicable creature live!

LT23: *you come awake and hear Branwen's chant*

LT24: The time for battle is nigh, <CHARNAME>.

BGINPC ROMANCE GUIDE



CORAN'S ROMANCE

❖ Author of the Texts

Domi

❖ Coder:

Domi

❖ General Notes:

Coran, oh, Seldarine, Coran. His romance is as complicated as they come, and probably qualifies as a gamer's worst nightmare. If you simplify it, it boils down to three big decisions your Charname needs to make: firstly, to sleep or not to sleep with Coran and when; secondly, what to do about Brielbara and Namara; thirdly to have or not to have Safana in the party. On top of it, no matter what you do, there is randomness added to the romance. If he promised you to return riding an eagle's back, he won't. But he just might be waiting for you there when he goes back to seek Brielbara out. Or not. If you still take the mad woman who wrote this romance seriously, my advice is: coast him till he promises Charname the moon from the sky and convince him to abandon Namara. While not quite so sweet, the path without the child and eventual enlightenment of our womanizer, it has a more realistic feel to it. And, it can randomly have a happy ending. Or not. This romance includes core love-talks, both sequential and reactive to events in the game and flirt-packs, both PC and NPC-initiated.

Coran's Romance uses (Good path): Recercada Tercera by Diego Ortiz , (Baby Path): Dulce Memoria by Hernando de Cabezon , (Neutral/Bored Path): Danse Macabre by Camille Saint-Saens and Les beautés du Diable by François Dompierre as the romance musical themes.

❖ Romance Requirements:

Charisma: 13 or above

Alignments: All, except for Lawful Evil

Races: Humans, Elves and Half-Elves

Reputation: Has to be 11 or above for romance to initiate and continue

Special: Coran will not romance Player1, if Safana is in the party

BGINPC ROMANCE GUIDE



❖ **Conflicts with Other NPCs:**

With Ajantis and Xan

❖ **List of Conditions for Each Talk:**

No Conditions, sequential: LT1, LT2, LT4, LT6, LT9, LT10, LT11, LT12, LT16, LT21, LT26

At Rest: LT5, LT7, LT13, LT14, LT18, LT20, LT22, LT28

At Rest, in an INN: LT8, LT24, LT29, LT34

At Waking: LT3, LT15, LT25 (a,b)

In an INN: LT17, LT23

In the MORNING: LT19, LT27

Coran Has Namara: LT30, LT31

Coran is at the Sturgeon: LT33

❖ **First Lines and Talk Numbering Scheme:**

Path 1 (Core Talks)

LT1: Sweetling, you look in need of a cheering up.

LT2: There is perfection in every woman, yet no woman is perfection. Alas.

LT3: Wake up, beautiful... My, did I startle you? I am Coran, your companion and... oh! The flowers, right?

LT4: Do not be afraid of my love, <CHARNAME>. It is not such a fearful thing. I love tenderly, gently...

LT5: There is emptiness about. It is hanging in the air and is going round and round, sneaking up on us. Look, it's already in your bedroll!

LT6: Sweetling, the way things are turning out... I have a feeling that someone's hand guides you. I do not like it, for it smells like a trap.

LT7: My love-

LT8: *A plump serving wench giggles over something Coran is whispering to her... etc.*

LT9: Old Echtelion back in the Forest of Tethyr used to cast an enchantment at the very first flower that opened in his garden in the spring.

LT10: You wanted to hear about Tethyr, <CHARNAME>?

LT11: *smile* Sweetling... there has yet to be a woman who can quell the desire to push a man's hair out of his eyes. You cannot resist it; there is something fatalistic and poignant about it.

BGINPC ROMANCE GUIDE



LT12: My dearest, the heavenly curve of your neck makes me think about kissing it.
sigh Alas, it's not a good time... etc

LT13: Sweetling, ever since I told you of my misadventure with the lute, I fear that your heart has cooled toward me. I have reasoned a way to ease your doubts and display my prowess...

LT14: I am lovesick, <CHARNAME>. I should have been smarter, I should not have let it take me over so completely, but I recognize the symptoms all too well... etc

LT15: *You wake up in Coran's embrace... etc.*

LT16: A rogue's life is not a long one.

Path 2: (He is bored)

LT17: *whistles quietly* Now, that's a pretty girl! I do so like grand dames, but sometimes a tavern maid... etc

LT18: I yearn for you, beautiful. *Coran moves hair away from your neck and kisses it.*

LT19: Look, <CHARNAME>, the sun is rising again. Is that not a wonderful sight to behold? The new day has begun, and novel dreams are stirring in my heart.

LT20: You know how I live, sweetling? I live in haste and try to savor as many pleasures as I can get to.

Path 3: (He is Chaotic-neutral)

LT21: The most amusing thing it was that Briel actually believed that I would have her back the moment she presented me with her babe. *sighs* Some people just cannot let go.

LT22: I am growing tired of the reprobating glances. My merry girl, you alone are my consolation.

LT23: *whistles quietly* Now, that's a pretty girl! I do so like grand dames, but sometimes a tavern maid... etc

LT24: I am feverish, <CHARNAME>, and my delusional dreams are of you. Do me a kindness, and put your cool narrow hand on my forehead.

LT25a: My healer... my gentle healer... come, sit closer and I shall whisper into your ear all the dreams I had about you in my fever. I think we should try to have one or two to come to life...

LT25b: So, where is my beautiful fiancée? By the way, I would like to appoint the date.. etc.

LT26: Another day, another slaughter. Do you not find it tedious? Would that I be loved by a woman for every man I kill nowadays and every monster too. What a game it would be!

BGINPC ROMANCE GUIDE



Path 4: (CN, and grew bored:)

LT27: Look, <CHARNAME>, the sun is rising again. Is that not a wonderful sight to behold? The new day has begun, and novel dreams are stirring in my heart.

LT28: You know how I live, sweetling? I live in haste and try to savor as many pleasures as I can get to.

Path 5: (CN did not grow bored)

LT29: I remembered just now how it happened when I first loved you. It was a small gesture you made, a twirl of your wrist, no more, that you did inadvertently, and that attracted my attention... etc

Path 6: (CG, Has the baby)

LT30: Luck be a Lady, <CHARNAME>, and it seems to me that you are both my lady and my luck.

LT31: <CHARNAME>, you have never asked, but... do you want to know about Briel?

LT32: I received a message from Brielbara, <CHARNAME>. Her affairs are settled, and she'd like to take Namara back.

LT33: A'maelamin <CHARNAME>, cormamin lindua ele lle...

LT34: <CHARNAME>? *Coran wraps his hands around you and presses his forehead against your neck.* I feel a bit odd without Namara.

BGINPC ROMANCE GUIDE



DYNAHEIR'S ROMANCE

❖ Author of the Texts

Domi

❖ Coder:

Domi

❖ General Notes:

Dynaheir's Romance was written for a good (and preferably a lawful good) male PC. Three different 'typecasts' of PC are more or less maintained through the mod: a courteous paladin, a man who tries to do the right thing, and a guy who tries to be funny and distract Dynaheir from her too serious ways. There are also a number of class-specific options for a bard, including bad verses he can compose for Dynaheir in a number of talks. Racial-specific options are present, if rarely for a Half-Orc and an Elf. One of the most important themes of this romance is Bhaal's Heritage. Once PC had learned about it from Gorion's letter, the romance enters a difficult sequence of dealing with love and betrayal. A word of advice: here it is most important to be smart and noble. A small surprise awaits a patient player who'd keep the relationship running till the very-very end of the game. This romance includes core love-talks, both sequential and reactive to events in the game and flirt-packs, both PC and NPC-initiated.

Dynaheir's Romance uses the Saint-Sense's 'Swan' as the romance musical theme.

❖ Romance Requirements:

Intelligence: 10 or above

Wisdom: 10 or above

Alignments: All Good alignments, Lawful Neutral and True Neutral.

Races: Humans, Elves, Half-Elves and Half-Orcs

Reputation: Has to be 11 or above for romance to initiate and continue

❖ Conflicts with Other NPCs:

With Branwen, with Edwin

❖ List of Conditions for Each Talk:

BGINPC ROMANCE GUIDE



No special conditions, Sequential: LT1, LT2, LT3, LT6, LT7, LT8, LT9, LT10, LT12, LT14, LT20, LT24

At rest in an INN: LT4

Player has less than 96% hit Points: LT13,

In a CITY: LT15

At Rest: LT17, LT21,

At Rest, OUTDOOR: LT11, LT22, LT25

At Rest, OUTDOOR, NIGHT: LT18,

At Waking: LT5, LT19, LT23,

After getting GORION's Letter: LT28, LT29, LT30

Entered Undercity: LT26

After Killing Sarevok: LT27

❖ First Lines and Talk Numbering Scheme:

LT1: I would like to know very much if thou hast been sufficiently educated in the history of the Realms, <CHARNAME>.

LT2: For a scholar of history, the bitterest thing is to see the errors of old repeated. Look now at the commoners, listen to their words, calling for war with Amn.

LT3: Yestereve we talked of war and power, and since then I wonder, <CHARNAME>, if thou art trying to stop this coming war?

LT4: *The common room is busy to<DAYNIGHT> and merry. But the jolly atmosphere never touches a small figure curled in an armchair with a notebook on her lap... etc.*

LT5: *Dynaheir greets you with a strange half-smile on her face*.

LT6: I envy thee for growing up in Candlekeep. 'Tis the place where the spirit of Alaundo the Seer wanders the grounds.

LT7: I need to talk to thee in private, <CHARNAME>.

LT8: ...and so it happened that They attempted its first assault in the year 934 through the Gorge of Gauros, but was repelled.

LT9: Thine adventures, <CHARNAME>, they art reminiscent of mine people's custom. Of dajemma.

LT10: I remember how I set out on this journey, <CHARNAME>, so eager to complete the studies I started when I was on my dajemma... etc.

LT11: *Dynaheir sits quietly for a long time, her brow furrowed. The light wind blows smoke her way and drops a spark on her skin. She jumps up with a shout.*

LT12: Dost thou remember the Year of Shadows, also known as the Time of Troubles?

LT13: <CHARNAME>... *quietly* Thou need a healer. Thou art not hale.

LT14: In my travels I observed that 'tis easy to divulge the most intimate details of one's life to a stranger.

BGINPC ROMANCE GUIDE



LT15: Look a' the ribbons... etc

LT16: My lord <CHARNAME>-

LT17: An old tale just came to my mind.

LT18: Thinkest thou that this starlit land is the most fair thou hast seen?

LT19: By the Three, thou hast finally exhausted thyself! Must I shake thee awake or wilt thou rise on thine own?

LT20: There is blood on thy sleeve.

LT21: *distractedly* Thou art stately to<DAYNIGHT>, my hero.

LT22: *Wrapped in blankets, Dynaheir props herself against your chest cozily. She has been studying an old tome she must have picked either in town or in some horde.*

LT23: *brushes your cheek* I am afraid that I have failed. *sighs* There was nothing mysterious about it; no grand powers came to me, no new insights. It was not worth it.

LT24: Yet again thou hast prevailed over thy foes.

LT25: *Dynaheir wakes you, and the haze of sleep weighs your brow. The Hathran looks fresh and rested, however, and her eyes sparkle brightly. She places a cool finger on your lips forbidding you to speak.*

LT26: Thou look... determined.

LT27: The secrecy in which you traveled made me suspect that you had sensed my pursuit, Child of Bhaal. Is that so?

LT28: Thou hast been silent of late. I know that Gorion's letter placed a great weight upon thy shoulders, but 'tis no reason to avoid thy friends.

LT29: Thy face has a noble cast to it, <CHARNAME>. 'Tis not Bhaal's.

LT30: *Only a few short weeks ago, you knew nothing of your father, and had naught but vague dreams of your mother... etc.*

BGINPC ROMANCE GUIDE



SHAR-TEEL'S ROMANCE

❖ Author of the Texts

Cliffette, Domi, Kish

❖ Coder:

Domi

❖ General Notes:

Shar-Teel's Romance was written with a relatively evil male PC in mind. Three different 'typecasts' of PC are more or less maintained through the mod: a sarcastic edwinesque type, a harsh man, and a guy who tries to be reasonably kind. There are also a number of class-specific options for a bard. It is quite tongue-in-cheek, and PC will take a beating from his passionate lover, if he is not up to snuff. Shar-Teel prefers strong, charismatic males, so the stats that affect the romance the most are Constitution, Strength and Charisma. Shar-Teel is not a wimp, so offending her will make her lose interest or worse. But be careful of exhibiting too much sweetness (save it for Aerie)! She will not take mush lightly. Lots of her talks happen at rest, so sleep often if you are in a mood for more evil loving! This romance includes core love-talks, both sequential and reactive to events in the game and flirt-packs, both PC and NPC-initiated.

Shar-Teel's Romance uses the Icewind Dale 1 'Starting Song' as the romance musical theme.

❖ Romance Requirements:

Charisma: 11 or above

Strength: 11 or above

Alignments: All evil, Chaotic Neutral and True Neutral

Races: All but Halflings

Reputation: Has to be below 10 for romance to initiate and continue

Special: Some of the talks will only appear if PC was relatively interested in the circumstances of Shar-Teel's life

❖ Conflicts with Other NPCs:

BGINPC ROMANCE GUIDE



None, as other ladies are not interested in such an ill-reputed man!

❖ **List of Conditions for Each Talk:**

No Conditions, sequential: LT2, LT3, LT4, LT6, LT8, LT9, LT10, LT11, LT12, LT14, LT15, LT16, LT17, LT18, LT21

At Rest: LT0, LT1, LT5

At Rest, in the DAY time or in an INN: LT13

At Rest, there are at least 4 people in the party: LT19

At Rest, have a Bloodstone Ring in your inventory: LT24

At Rest, have one of the following books in your inventory: (History of the Dead Three, History of the Dales and Elven Court, History of the Fateful Coin, History of the Last March of Giants): LT25

PC wounded (lost at least 5% hitpoints): LT7

In Candlekeep Catacombs or Caves: LT20

After meeting Angelo Dosan: LT22

At the entrance to the Undercity: LT23

❖ **First Lines and Talk Numbering Scheme:**

LT0: I would never have joined a group led by a male if I hadn't lost that fight. But I must admit, for a male, you're almost decent. Our actions are profitable and bloody.

LT1: What are you putting your bedroll next to mine for?

LT2: Don't think I haven't noticed you looking my way wantonly.

LT3: They hail you as a hero now.

LT4: I guess I'll tell you about Ysena.

LT5: *Shar-Teel stretches and extends her long, muscular legs toward you* Here, lover boy. Take my boots off.

LT6: I have told you all about my past, <CHARNAME>. I say you have one on me.

LT7: Hey, you are bleeding, <CHARNAME>.

LT8: That Gorion you keep talking about, was he good to you?

LT9: I grow tired of traveling with you.

LT10: I'm used to brainless males, but from our time together, I know that you're better than many. I wouldn't be able to stand your presence otherwise.

LT11: *Shar-Teel whistles* <CHARNAME>! Come here!

LT12: How I hate all these commoners, farmers, merchants and the like scum!

LT13: What are you staring at me for? Get under the blankets!

LT14: I noticed that you handle me like a rotten egg: with extreme caution and disgust. Don't you dare to deny it!

BG1NPC ROMANCE GUIDE



LT15: Listen, I never told the whole of it to anyone except Yesna. But I suppose I can trust you.

LT16: You know what... I'd actually care if you died and that's more than I can say for any other person. Thought, I'd tell you, you seem to like that sort of stuff.

LT17: Does it amuse you to chase your foster father's murderer?

LT18: Sulking, lover-boy?

LT19: You know what I really want?

LT20: This Candlekeep place *she snorts* It was so bloody quiet there that they called for guards when a spider tried to kill a fly!

LT21: Well, <CHARNAME>, I think the moment our battle with Sarevok will be finished that you'd run for home. Men always miss their homes. Pathetic.

LT22: So, how did you like my father, <CHARNAME>?

LT23: Well, that's it, lover-boy. Don't fret, I won't let your brother to gut you like a fish. That privilege is mine!

LT24: *Shar-Teel is sorting lazily through the latest booty. It seems that she has spent more time at it than usual.*

LT25: Why are you making us to lug about this dead weight? Books won't fetch us more than a copper!

BGINPC ROMANCE GUIDE



XAN'S ROMANCE

❖ **Author of the Texts**

Kulyok

❖ **Coder:**

Domi

❖ **General Notes:**

Well, it is Xan. Whining, moaning and complaints are abound in this romance. Still interested? Why? The world is doomed, there is no point in romance, you know. Especially in the one with Xan. Yes, it is unusual, sad and tender, but there are also nasty surprises, hysteria and a possible breakdown along the way. You won't like it. Still interested? Very well then: play it, but remember, you have been warned! The romance was designed for an average player. You are able to be teasing or compassionate, interested or bored. Rude and straightforward, too, but then the romance will be finished in a blink: Xan is scared of his feelings towards you as he is. The core of the romance consists of a goodly number of sequential love-talks. Some of them, especially in the mid-to-late stages of romance, happen at rest. Not only because of what you have just thought, either. Nasty surprises, remember? It is advised to complete the romance before Chapter 6 (and yes, it reminds me of Shadows of Amn, as well), or, at least, wait until your relationship progresses into the more serious stage. Tip: look at the contents at the flirtpack. Once it changes - voila! - you have done it. Or not. Nasty surpris... ah, it was mentioned already. There is Chapters 6 and 7-specific content, so your PC will not feel abandoned. This romance includes core love-talks, both sequential and reactive to events in the game and flirt-packs, both PC and NPC-initiated.

Xan's Romance uses the "Walk home" by Thomas Newman as the romance musical theme.

❖ **Romance Requirements:**

Races: Elves and Half-Elves

Special: Some lovetalks are restricted to the Elves only

❖ **Conflicts with Other NPCs:**

BGINPC ROMANCE GUIDE



With Ajantis and Coran

❖ **List of Conditions for Each Talk:**

No special conditions, Sequential: LT2 through LT4, LT7, LT8, LT10 through LT13, LT15 through LT19

At exiting Nashkel Mines: LT1

At rest: LT5, LT14, LT20

At waking: LT6, LT9, LT21

In Candlekeep: LT22

After getting GORION's Letter: LT23 through LT25

At Rest, Chapter 7: LT26

At the entrance to the Undercity: LT27

❖ **First Lines and Talk Numbering Scheme:**

LT1: The sky!

LT2: What caused you to leave your home, <CHARNAME>?

LT3: You look pensive, <CHARNAME>.

LT4: We are still alive!

LT5: It is time to rest, I see.

LT6: Congratulations, <CHARNAME>, we have lived through the night.

LT7: I wish to apologize for starting our last conversation.

LT8: How do you deal with the feeling that you can die any moment?

LT9: <CHARNAME>! <CHARNAME>, wake up!

LT10: Have you ever thought about what would happen to us in the afterlife?

LT11: I have promised to tell you about the day I claimed my Moonblade, as I recall.

LT12: *sigh* We're all doomed.

LT13: As we move on, I begin to understand in earnest that the Fates have a twisted sense of humor.

LT14: Leave me alone, <CHARNAME>.

LT15: <CHARNAME>, is it possible for you to survive without my services?

LT16: Since we may fall to the wrath of our overwhelming foes any minute now, there is something I want to say to you while I am still alive.

LT17: Walk with me away from others, <CHARNAME>.

LT18: You said: "Smile, Xan!" and I tried.

LT19: *Xan regards you for a while in silence...*

LT20: Estel'amin...

BGINPC ROMANCE GUIDE



LT21: <CHARNAME>, your hair tickles worse than...

LT22: I hate bringing you back to the ground, but I have a bad feeling about this.

LT23: "...During the days of the Avatars, the Lord of Murder will spawn a score of mortal progeny..."

LT24: *sigh* I've been dreading the moment all day.

LT25: I have been thinking about your heritage for quite some time now.

LT26: The end of our journey is close at hand.

LT27: <CHARNAME>, before we die, I have another issue to speak to you about.

BGINPC ROMANCE GUIDE